REEDLEY COMMUNITY SERVICES DEPARTMENT ADULT BASKETBALL LEAGUE 2018

BASKETBALL RULES

Playing Regulations

- 1. Each adult official city league game shall consist of two (2) twenty (20) minute halves. The clock will **stop only** during the last one (1) minute of play during the **second half** for violations, fouls, time-outs, jump balls and injuries. Each team will be allowed two (2) timeouts per half. No team shall be allowed more than one (1) minute for any time-outs. The clock will stop for all timeouts regardless of when they are used. There will be a five (5) minute intermission between halves.
 - In case of injury or protest, teams will be allowed full playing time.
- 2. The bonus free throw (1+1) will be in effect on the seventh team foul. With 10 or more team fouls per half two (2) shots will be awarded to the shooter for any non-player control foul.
- 3. Technical fouls will not count towards a player's five fouls for disqualification but will count towards team fouls in reaching bonus free-throw situation.
- 4. **Dunking is allowed during game time.** No dunking shall be allowed before and after the game, nor during the half time break. Violator(s) shall receive a technical foul and be ejected from the facility. No hanging onto the rim, due to injuries that can occur.
- 5. In case of a tie score at the conclusion of the game, the teams shall play a three (3) minute extra period, and the team leading at the end of this period shall be designated the winner. If the score is tied at the end of this period, teams shall play an extra two (2) minute period(s) **until one team is declared the winner.** There shall be one time-out per team during each overtime period. The clock will stop for time outs used during the overtime period. Players will be allowed one (1) additional foul for the entire overtime period. There is not more than six (6) fouls per player in the overtime period.
- 6. A team must field four (4) contract players at the scheduled game time. Game time is forfeit time. If a team is not ready to start AT GAME TIME, the game shall be declared a suspended game. If four (4) players are present, the game must start or be assessed a technical foul for delay of game.
- 7. <u>Line-ups must be ready before scheduled game time.</u> Place the first and last name of all contract players on the scorecard. Delay of game will be justification for a technical foul. Please write legible.
- 8. If an official scorekeeper is not present, then each team will provide one person to help keep score or keep the time clock. The official score will be final unless the referee overrules.
- 9. <u>Substitutions:</u> The substitute shall enter the game only when beckoned in by the official(s). Any substitute entering the game without being beckoned in, shall be assessed a technical foul.

- 10. In case only one official is present, the game still must be played.
- 11. The point system to determine league standings shall be

WIN - 2 POINT LOSS- O POINT

If the point totals are the same, head to head competition will be used. If the tie still exists, we will go by points scored. And finally, a playoff if needed.

- 12. Top teams will advance to the single elimination tournament. The winning team will receive Championship T-shirts.
- 13. NO PERSON UNDER THE INFLUENCE OF ALCOHOL or a controlled substance will be allowed to play at any time. A technical foul and ejection from the game will be the penalty for the violation. No spectator will be allowed to stay and watch the games if it is suspected they are under the influence of alcohol or drugs.

MANGER QUALIFICATIONS AND RESPONSIBILITIES.

- 14. All teams must file an official contract in the city of Reedley, Community Center. The manger is responsible for the team contract.
- 15. Players may be added to the roster up to the (3rd) third game. Roster is due to the scorekeeper before the start of your first game.
- 16. Mangers shall report all changes of address or phone numbers of players to the scorekeeper.
- 17. The mangers shall see the team is on the playing court at the designated hour and is responsible for all actions of his/her players.
- 18. Informational meetings of mangers or team representatives is mandatory.

TEAM AND PLAYER QUALIFICATIONS

- 19. A team shall consist of a <u>minimum of seven (7) eligible players</u> and a <u>maximum</u> of <u>twelve (12) eligible players</u> on the team of contract.
- 20. **PLAYERS MUST SIGN** the original team contract, read the liability responsibilities and participate at their own risk.
- 21. Players on roster <u>must play 2</u> league games to qualify for Playoffs and Championship games
- 22. You must be eighteen (18) years of age to participate in the adult sports league.
- 23. Rosters are due to the scorekeeper by the first game. No additions or drops will be allowed after the start of the (3rd) third game.
- 24. **PLAYER'S MUST** use their own names when playing. Any team that falsifies a

- player's name in a game, or has a player participating under an assumed name, loses the game.
- 25. Any player hurt during a game **must** fill out an incident report. If this is not filled out the player may not return to play in the said game or future games.
- 26. All players must wear same colored numbered shirts or jerseys. Marking pen numbers may be used if the number is completely colored in. A player with an improper jersey is subject to a technical foul.
- 27. No jewelry, equipment or long fingernails which are dangerous to oneself or other players shall be permitted. The officials will have the final decision.
- 28. All judgment calls by the referees are final!
- 29. Any profanity or degrading of the officials will result in a technical foul.
 - a. Continue verbal harassment will result in the 2^{nd} technical foul and expulsion from the game.
 - b. Anyone expelled from the game is expected to leave the facility.
 - c. Failure to comply will result in a forfeit of the game.
- 30. If the score keeper hears any profanity and can identify the player a **technical** will be called on the player. The scorekeeper has the authority to call the **technical**.

Unsportsmanlike Conduct will not be tolerated. If a player is ejected from the game a one (1) game suspension will be enforced. Playoff games are not exempt from this rule. If the same player is ejected from a second game that player will be removed from the league. If physical contact is made (in anger) to an official or another player this is grounds for a 3 year league suspension.

NO EXCEPTIONS!!

No food or drink is allowed in the gym. Players may have bottled water with a lid.

The Reedley Community Services Department reserves the right to alter, interpret, and administer all rules and situations concerning the league.

If there are any questions or concerns please contact the Community Services Department at 637-4203.